

ART 1700 Sculpture 1

3 hours

Majors, Minors & Degrees:

Majors

Art (B.A.)

Art (B.F.A.)

Departments/Programs:

Art

This course is an introduction to the basic language of sculpture, spatial concepts and technical processes as they relate to sculptural practices. Students will investigate three-dimensional design principles, sculptural strategies, and themes employed throughout history and contemporary object making. A broad range of processes and versatile materials are explored including tools and equipment used in metal and wood fabrication, plaster mold making, and additive and subtractive construction methods. In addition, students will gain knowledge and observe professional standards of shop conduct and safety. Various levels (1-4) of this studio art medium may meet together. The course requirements of each level are different.