

## PHYS 2999 Experiential Learning

0 hours

### Departments/Programs:

Physics, Astronomy, and Computer Science

This course number corresponds to the "exploratory" level of experiential learning required in the Archway liberal education curriculum. Experiential learning is a process through which students expand, deepen, integrate, and apply knowledge and skills acquired in the classroom or laboratory. All experiential learning credit assumes the student is intentional about the experience, is adequately prepared for it, is taking initiative, making decisions, and assuming responsibility, and will reflect meaningfully on the learning that takes place. Instructors or sponsors are expected to create experiential learning opportunities that are authentic, and to monitor and assess the activities. The student must complete at least 20 hours of experiential learning.

*Prerequisite(s): Instructor Permission.*