Nebraska Wesleyan University

Art

Catalog

2013-2014

About the Program

Art majors pursue either the Bachelor of Arts or Bachelor of Fine Arts degrees. A Bachelor of Science degree may be advisable in the case of a double major. The Bachelor of Arts with a major in art is, as in other academic disciplines, designed as a broad-based liberal arts education. The B.A. in art requires an exposure to both two-dimensional and three-dimensional media as well as art history. It can lead to graduate study in art, art history, art therapy, or other academic or professional areas. The B.A. is recommended for those students who wish to pursue K-12 teaching certification. Students who wish to meet Nebraska certification regulations for the teaching of art in secondary schools must include Art 200, Art in the Secondary Schools, as one of their art electives. Students should consult the Department of Education regarding additional Nebraska certification requirements.

The Bachelor of Fine Arts in art is traditionally pursued by those students who plan to become either professional artists or artist/teachers. The B.F.A. stresses intensive and specialized studio practice in the creative art disciplines, and is considered the appropriate preparation for study toward the Master of Fine Arts degree. The B.F.A. is considered a professional design degree and is the preferred credential for entry-level positions in design or advertising agencies or studios, as well as for preparation toward entrance to a Master of Fine Arts program.

Each year, art majors are required to present a portfolio representative of the past year's work to the art faculty. As well, all candidates for degrees with a major in art are required to participate in a senior exhibition as part of Art 298 Senior Project and Art 299 Senior Comprehensive.

All entering and first-year students who are majoring in art are considered candidates for the Bachelor of Arts degree. Those students who wish to pursue the Bachelor of Fine Arts degree must be admitted to the program based on the B.F.A. Clearance. In order to qualify for the B.F.A. Clearance, students must have completed or be currently enrolled in the required art core courses (Basic Design, Drawing 1, and Drawing 2) as well as one introductory art history course, and introductory (100-level) courses in both 2-D and 3-D media. The applicant must have a minimum GPA of 3.00 in all art classes completed within the Art Department at the time of the review. The B.F.A. Clearance will be held concurrently with the annual portfolio review that is required for art majors. The art department faculty will evaluate the portfolio and inform the student of its decision in a timely fashion to allow for time to plan schedules.

Majors, Minors & Degrees

Majors

1. Art (B.A.)
2. Art (B.F.A.)

Minors

1. Art History
2. Studio Art

Courses

ARH 101 Masterpieces of World Art

3 hours

A survey of art and architectural history using a great masterpieces approach. Significant monuments from antiquity to the twentieth century will be considered with particular attention to the interaction of art and its producing society so that political situation, theology, science, and aesthetics will be considered in lectures. Cannot be used toward a major in art. Credit cannot be earned for Art History 101 and ARH 106 Art and Society in the West: Ancient to Medieval or Art History 101 and ARH 107 Art and Society in the West: Renaissance to Modern.

ARH 103 Survey of Non-Western Art History

3 hours

A survey of African, Asian, Native American, and Pre-Columbian arts.

ARH 106 Art and Society in the West: Ancient to Medieval

3 hours

A survey of art and architectural history in the western hemisphere: significant monuments from prehistory to the medieval period will be considered with particular attention to the interaction of art and its producing society so that political situation, theology, science, and aesthetics will be considered in lectures. Credit cannot be earned for both ARH 101 Masterpieces of World Art and Art History 106.

ARH 107 Art and Society in the West: Renaissance to Modern

3 hours

A survey of art and architectural history in the western hemisphere: significant monuments from the Renaissance to the twentieth century will be considered with particular attention to the interaction of art and its producing society so that political situation, theology, science, and aesthetics will be considered in lectures. Credit cannot be earned for both ARH 101 Masterpieces of World Art and Art History 107.

ARH 190 Selected Topics in Art History

1-3 hours

A topical course designed to investigate any relevant subject matter not included in any of the usually offered art history courses. The title, content, and credit will be determined by the faculty member who is offering the course. This course may be offered to meet a requirement for a major only by approval of the department chair.

ARH 210 Art of the Ancient World

3 hours

An exploration of art and architecture as they developed in antiquity (prehistory to c.300 AD), this course will examine developments in Egypt, Mesopotamia, Greece, and Rome. Prehistoric art in western Europe will be considered as well. Emphasis will be given to the great monuments of each culture and the primary focus will be the interaction between art and its surrounding society. In so doing, politics, religion, science, and aesthetics will be included in classroom discussions.

Prerequisite(s): ARH 101 Masterpieces of World Art or ARH 106 Art and Society in the West: Ancient to Medieval or permission of the instructor.

ARH 230 Renaissance Art

3 hours

An examination of the visual arts as they developed in western Europe, particularly Italy, from 1300 to 1600. Painting, sculpture, and architecture will be considered with special emphasis given to the great masters of the period: Botticelli, da Vinci, and Michelangelo among others. The primary focus of the course will be the interaction between art and its surrounding society. In so doing, politics, religion, science, and aesthetics will be included in classroom discussions.

Prerequisite(s): ARH 101 Masterpieces of World Art or ARH 107 Art and Society in the West: Renaissance to Modern or permission of the instructor.

ARH 240 Baroque and Rococo Art

3 hours

Art and architecture primarily in western Europe from 1600 to about 1780 will be considered with primary concentration on the great masters of the era: Caravaggio, Bernini, Rubens, and Rembrandt. Cultural dynamics as they are reflected and affected by the visual arts will be discussed.

Prerequisite(s): ARH 101 Masterpieces of World Art or ARH 107 Art and Society in the West: Renaissance to Modern or permission of the instructor.

ARH 250 Nineteenth-Century Art

3 hours

Art and architecture in western Europe, primarily France, will be considered with particular attention given to the rise of modernism. Major movements and their primary practitioners will be considered: Neoclassicism, Romanticism, Realism, Impressionism, and Post-Impressionism.

Prerequisite(s): ARH 101 Masterpieces of World Art or ARH 107 Art and Society in the West: Renaissance to Modern or permission of the instructor.

ARH 260 Twentieth-Century Art

3 hours

International movements in art and architecture since 1900 will be considered with attention given to the emergence of personal expression in the visual media. Universally recognized masters will be emphasized: Matisse, Picasso, Duchamp, Pollack, and Warhol to name a few.

Prerequisite(s): ARH 101 Masterpieces of World Art or ARH 107 Art and Society in the West: Renaissance to Modern or permission of the instructor.

ARH 290 Selected Topics in Art History

1-3 hours

A topical course designed to investigate any relevant subject matter not included in any of the usually offered art history courses. The title, content, and credit will be determined by the faculty member who is offering the course. This course may be offered to meet a requirement for a major only by approval of the department chair.

ARH 293 Travel/Study in Art History

1-3 hours

Arranged course involving travel and on-site investigation of art and architecture.

Prerequisite(s): Permission of the instructor.

ARH 295 Independent Study in Art History

1-3 hours

Supervised, advanced-level projects not included in any of the standard courses. Normally developed for an individual student but may be arranged for a small group of students.

Prerequisite(s): 9 hours of art history and permission of the instructor.

ART 005 Basic Design

3 hours

A studio art exploration of basic design elements and principles using traditional media, ideation, and rough draft processes.

ART 100 Art in the Elementary School

3 hours

Study of appropriate methodology, processes, philosophy, and content for visual arts instruction in the elementary schools. Includes strategies for teaching art criticism, art history, art media, and techniques, and developing curriculum for the elementary school art program. Laboratory experiences and teaching experiences in elementary schools are provided. Required for certification of elementary teachers and K-12 endorsements. Cannot be applied toward a major or minor in art.

ART 110 Painting 1

3 hours

A studio art investigation of basic design and color theory, composition, and use of light as it relates to painting. Experimentation with the technical processes of painting such as underpainting, scumbling, blending paint, glazing, and varnishing.

ART 111 Painting 2

3 hours

A continuation of studio art investigation of color theory and use of light with added emphasis on the relationship between composition and content informed by historical painting concepts. Experimentation with the technical processes of direct and indirect painting.

Prerequisite(s): ART 110 Painting 1.

ART 120 Digital Media 1

3 hours

This course will serve as an overview of working with digital technologies. Topics covered wil be: design, illustration, photography, web design and digital motion. Software programs covered include: Adobe Illustrator, Photoshop, and Dreamweaver and Premiere Elements. Professional photographic lighting techniques and the operation of a DSLR camera. Students will also learn creative problem solving methods including various methods for ideation and prototyping. Students will be exposed to creative applications.

ART 121 Digital Media 2

3 hours

A studio art exploration that focuses on the aesthetic concepts of vector image-making and continued development of raster painting. Type and output are addressed. Students create content-driven projects using conventional and computer aided processes, including the scanner, pen tablet, digital camera, and digital printer. Students gain a working understanding of Illustrator and Painter.

Prerequisite(s): ART 120 Digital Media 1.

ART 130 Drawing 1: Basic Drawing

3 hours

An introduction to drawing by surveying its use as a foundation for future study in all 2D and 3D media.

ART 131 Drawing 2: Figure Drawing

3 hours

A class focused on the human figure and portrait. Basic anatomy, movement, and composition will be covered by having each class session with a model. This class will benefit students who are interested in all artistic media by giving them an understanding of the human form.

Prerequisite(s): ART 130 Drawing 1: Basic Drawing.

ART 140 Printmaking 1

3 hours

Introduction to the techniques of printmaking; relief print, serigraph, intaglio, and lithography. Emphasis on the study of the print as a multiple original with introductory edition printing. Focus on basic design concepts with introductory historical investigation related to printmaking.

ART 141 Printmaking 2

3 hours

An examination of one print form (relief, serigraphy, intaglio, lithography, or digital printmaking) focused on the study of composition and content as it relates to the technical and formal considerations of that particular medium. Emphasis on the use of color and color theory. Edition printing.

Prerequisite(s): ART 140 Printmaking 1.

ART 150 Photography 1: Digital

3 hours

This class in an introduction to the artistic and conceptual basics of digital photography. The digital camera, scanner, computer and software will be used to produce images for print and electronic display. Subject matter, form and content will be emphasized in the production of these images. Students will develop an understanding of photography as a creative and challenging art form and will practice using the medium of photography for personal expression.

ART 151 Photography 2

3 hours

Studio art exploration in photography focused on complex methods of conceiving and producing photographs. Introduction of technical concerns with metering, development, and post-development controls. Emphasis on conceptualization, compositional assessment, and evaluation of content as well as student development of a personal point of view within the photographic medium. Group project.

Prerequisite(s): ART 150 Photography 1: Digital or ART 155 Photography 1: Darkroom

ART 155 Photography 1: Darkroom

3 hours

An introduction to the basic tools and techniques of black and white photography. Focus on the technical craft of using the camera, processing film, developing prints, and presenting photographs. Discussion and development of student vocabulary related to subject matter, form, and content of the photographic image in the context of historical and contemporary photographic concerns. Emphasis on student development of a creative problem-solving process related to photographic image-making.

ART 160 Ceramics 1

3 hours

Introduction to basic throwing and handbuilding techniques in clay, including pinching, coiling, and slab construction. Focus on developing conceptual problem solving in clay. Emphasis on ceramics in a historical context in relationship to contemporary attitudes in clay.

ART 161 Ceramics 2

3 hours

Exploration of complex methods of handbuilding and throwing techniques, as well as conceptual problem solving in clay. Basic theoretical study of clays, glazes, kilns, and firing. Emphasis on ceramics in a historical context in relationship to contemporary attitudes in clay.

Prerequisite(s): ART 160 Ceramics 1.

ART 170 Sculpture 1

3 hours

Introduction to basic sculptural processes of modeling, carving, and casting in a variety of materials including clay, plaster, stone, and cement. Emphasis on three-dimensional design elements and principles.

ART 171 Sculpture 2

3 hours

Studio art exploration in three-dimensional form utilizing a variety of materials, both traditional and nontraditional, in the study of sculptural techniques. Emphasis on the relationship of sculpture in a historical context to contemporary trends and issues.

Prerequisite(s): ART 170 Sculpture 1.

ART 180 Metalsmithing 1

3 hours

Introduction to the basic tools and techniques of metalsmithing for use in body ornament or as small sculptural form. Broad studio art exploration in the techniques of sheet metal construction including cutting, piercing, soldering, mechanical joining, surface embellishment, and finishing. Emphasis on historical metalsmithing in relationship to contemporary attitudes in metalsmithing.

ART 181 Metalsmithing 2

3 hours

Exploration of complex metalsmithing techniques with an emphasis on conceptual problem-solving and personal expression in metalsmithing. Studio exploration in stretching and angle raising of sheet metal, forging, repousee and chasing, stone setting, and casting. Study of historical and contemporary metalsmithing as a foundation for design and ideation.

Prerequisite(s): ART 180 Metalsmithing 1.

ART 190 Selected Topics in Studio Art

1-5 hours

A topical course designed to investigate any relevant subject matter not included in any of the standard beginning-level courses. The title, content, and credit will be determined by the faculty member who is offering the course. This course may be offered to

meet a requirement for a major only by approval of the department chair.

ART 190 Selected Topics in Studio Art

1-3 hours

A topical course designed to investigate any relevant subject matter not included in any of the standard beginning-level courses. The title, content, and credit will be determined by the faculty member who is offering the course. This course may be offered to meet a requirement for a major only by approval of the department chair.

ART 196 Special Projects in Studio Art

1hours

Supervised, beginning-level projects not included in any of the standard courses. Normally developed for an individual student but may be arranged for a small group of students.

Prerequisite(s): 9 hours of art and permission of the instructor.

ART 200 Art in the Secondary School

3 hours

A survey of teaching visual arts education in the secondary schools (grades 7-12). Emphasis on administration, organization, curriculum, and philosophy of art in education. Required for K-12 art certification. Cannot be applied toward a major or minor in art.

Prerequisite(s): 15 hours of art and acceptance into the Teacher Education Program or permission of the chair of Department of Education.

ART 201 Art Theory and Criticism

3 hours

In a seminar format, this course will survey different methodological and theoretical approaches to the art criticism and art production of the twentieth century.

Prerequisite(s): ART 005 Basic Design, and ART 130 Drawing 1: Basic Drawing or permission of the instructor.

ART 205 Art Therapy

3 hours

A survey of the field of art therapy in its various applications and theoretical orientations. Taught by a registered art therapist through lectures, readings, and experiential methods.

Prerequisite(s): 9 hours of psychology, including PSYCH 002 Applied Psychological Science (Adult Undergraduate Only), and 9 hours of art, or permission of the instructor.

ART 210 Painting 3

3 hours

Continued investigation of the relationship between composition and content informed by historical painting concepts. Emphasis on introductory individual student research in form and content through experimentation with tools, additive elements, and surfaces.

Prerequisite(s): ART 111 Painting 2.

ART 211 Painting 4

3 hours

Continuation of exploration of historical painting concepts and individual research. Emphasis on student directed content, problems, and solutions within the context of painting techniques that result in a body of work.

Prerequisite(s): ART 210 Painting 3.

ART 220 Digital Media 3

3 hours

A studio art course designed to give students a working comprehension of digital media as it pertains to online digital space. Students explore how to use cross-platform visual HTML editors to create interactive websites utilizing Macromedia Dreamweaver. This is a content driven class, so the concept of the image and interaction of the image are central goals. Students will also use the scanner, pen tablet, and digital camera.

Prerequisite(s): ART 121 Digital Media 2.

ART 221 Digital Media 4

3 hours

A studio art course designed to give students a working comprehension of digital media as it pertains to animation in the digital space. Students explore how to use the multimedia authoring tool of Flash to create animations with sound that can be delivered to the web or viewed on the screen. The concept of the image and interaction with the image are central goals of this class.

Prerequisite(s): ART 220 Digital Media 3.

ART 230 Drawing 3

3 hours

A class treating drawing as a medium in itself. The student will create individually guided work informed by contemporary theory and art history with the close supervision of the professor. Group critiques will be included in the class.

Prerequisite(s): ART 131 Drawing 2: Figure Drawing.

ART 231 Drawing 4

3 hours

The student is expected to prepare a cohesive portfolio of drawings for graduate application and exhibition opportunities. A written component will be due with the portfolio. Study of advanced critical theory and group critiques will be included in the class.

Prerequisite(s): ART 230 Drawing 3.

ART 240 Printmaking 3

3 hours

Examination of one print form (relief, serigraphy, intaglio, lithography, or digital printmaking) with emphasis on the study of composition and content as it relates to the technical and formal considerations of the particular medium. Edition printing. Opportunity for introductory student research and an emphasis on the relationship of media to the form and content.

Prerequisite(s): ART 141 Printmaking 2.

ART 241 Printmaking 4

3 hours

Examination of one student-selected print form (relief, serigraphy, intaglio, lithography, or digital printmaking) with emphasis on the study of composition and content as it relates to the technical and formal considerations of the particular medium. Emphasis on student directed content, problems and solutions within the context of a printmaking medium that results in a body of work.

Prerequisite(s): ART 240 Printmaking 3.

ART 250 Photography 3

3 hours

A studio art exploration introducing advanced methods of conceiving and producing photographs. Technical focus on controlling light, both natural and artificial, the introduction of digital imaging, and alternative photographic processes. Emphasis on in-depth concept-utilization, compositional assessment, and evaluation of content. Introductory portfolio development.

Prerequisite(s): ART 151 Photography 2.

ART 251 Photography 4

3 hours

Emphasis on student directed content, problems, and solutions that result in a body of work through focus on conceiving and producing photographs. Individual research projects may include professional portfolio development.

Prerequisite(s): ART 250 Photography 3.

ART 260 Ceramics 3

3 hours

Focus on the balance of technical competence in both thrown and handbuilt clay forms and engagement with aesthetic concerns. Emphasis on introductory individual student research in form and conceptual problems. Study of clay and glaze chemistry. Emphasis on ceramics in a historical context in relationship to contemporary attitudes in clay.

Prerequisite(s): ART 161 Ceramics 2.

ART 261 Ceramics 4

3 hours

Continued concern with a balance of technical competence in both thrown and handbuilt clay forms and an engagement with aesthetic concerns. Emphasis on student directed content, problems, and solutions within the context of ceramics that result in a body of work. Exploration of current trends and issues in ceramics as related to individual student research.

Prerequisite(s): ART 260 Ceramics 3.

ART 270 Sculpture 3

3 hours

Emphasis on introductory individual student research in form and content through balanced experimentation with technical competence and aesthetic concerns. Experimentation with one or two sculptural techniques such as assemblage, stone carving, clay modeling, or casting.

Prerequisite(s): ART 171 Sculpture 2.

ART 271 Sculpture 4

3 hours

Continuation of exploration of current trends and issues in sculpture in relationship to individual student research concerns. Emphasis on student directed content, problems, and solutions within the context of sculpture that result in a body of work.

Prerequisite(s): ART 270 Sculpture 3.

ART 280 Metalsmithing 3

3 hours

Emphasis on introductory individual student research in form and content through balanced experimentation with technical competence and aesthetic concerns. Experimentation with patination of metals and advanced surface embellishment.

Prerequisite(s): ART 181 Metalsmithing 2.

ART 281 Metalsmithing 4

3 hours

Continuation of exploration of current trends and issues in metalsmithing in relationship to individual student research concerns. Emphasis on student directed content, problems, and solutions within the context of metalsmithing that result in a body of work.

Prerequisite(s): ART 280 Metalsmithing 3.

ART 290 Selected Topics in Studio Art

1hours

A topical course designed to investigate any relevant subject matter not included in any of the standard advanced-level courses. The title, content, and credit will be determined by the faculty member who is offering the course. This course may be offered to meet a requirement for a major only by approval of the department chair.

ART 290 Selected Topics in Studio Art

1-3 hours

A topical course designed to investigate any relevant subject matter not included in any of the standard advanced-level courses. The title, content, and credit will be determined by the faculty member who is offering the course. This course may be offered to meet a requirement for a major only by approval of the department chair.

ART 295 Independent Study

1-3 hours

Independent Study

ART 296 Special Projects in Studio Art

1 hours

Supervised, advanced-level projects not included in any of the standard courses. Normally developed for an individual student but may be arranged for a small group of students.

Prerequisite(s): 9 hours of art and permission of the instructor.

ART 297 Art Internship

1-8 hours

An on-the-job supervised training experience with a business or non-profit organization, such as an art gallery, professional art studio, or business utilizing art or design. A minimum of 3 hours of work per week for each hour of credit.

Pass/Fail only.

Prerequisite(s): A major in art or permission of the department chair and permission of the sponsoring agency.

ART 298 Junior Project

2 hours

To be taken during the spring semester of the junior year. Students will begin to formulate an inclusive portfolio of their work and a thesis for presentation in the Senior Comprehensive. Students will participate in regularly scheduled portfolio critiques attended by members of the art faculty and will be required to address relevant questions in a comprehensive written thesis. Meets concurrently with the Senior Comprehensive course.

Prerequisite(s): Junior status and permission of department chair.

ART 299 Senior Comprehensive

2 hours

Designed to prepare seniors in art for graduation, this course includes experiences in planning, promoting, and opening a senior gallery exhibition. Students and instructor will work together to prepare professional resumes and portfolios, which include a written artist statement. Includes a gallery talk, presentation to the public, and an exit evaluation by the art department faculty.

Prerequisite(s): ART 298 and art history courses.